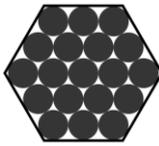


TRI-BALL™



TRI-BALL RULES of PLAY

Tri-Ball is a new and unique billiard game designed and engineered to allow three competitors to participate, immerse and enjoy a game of pool at the same time. Tri-Ball is played with 18 billiard balls (6 for each player) an 8-ball and a cue ball. Basic 8-ball rules apply. Each Player aims to pocket their group of six before they turn their focus on the 8-ball to win the game. Once a player pockets the 8-ball to be the winner it can be retrieved and spotted back on the table thus allowing the remaining two Players to have the option of playing off for second and third place.

1. To begin. Determining who breaks first and order of Player is best achieved by a simple three-way coin toss.
2. Racking Balls. The nineteen object balls are then racked in the Tri-Ball Hexagonal Rack with an apex on the spot, the 8-ball sits perfectly in the centre.
3. Break Shot. The Breaker has been decided and is ready to shoot following these basic rules.
 - a. The cue-ball begins in hand behind the head string line or 'D' depending on the table markings.
 - b. Pocketing the 8-ball on a legal break is not a foul if this occurs the Player can re-spot the 8-ball accepting where the balls are positioned or rack them up again for a new break.
 - c. If the Breaker scratches the cue-ball the next player gets two shots and can continue where the balls are positioned or rack them up again for a new break.
 - d. If any object ball is driven off the table on a break shot it is a foul and the next player receives two shots.
 - e. If a ball is pocketed off the break that becomes the Breaker's color set. If two or three different colored balls are pocketed Breaker can nominate their preferred colored set.
4. Continuing Play. The Shooter remains at the table as long as they continue to legally pocket balls from their set, a miss allows the next player to begin and so-on always with the 8-ball being the eventual prime focus.
5. Spotting Balls. Tri-Ball rules allow for the spotting of object balls when scratched, the next Player receives two shots.
6. Standard Fouls. If the Shooter commits a foul, the following Player receives two shots. Standard fouls are as with traditional 8-ball:
 - a. Cue-ball scratch or off the table.
 - b. Wrong ball first; first ball contacted must belong to the Shooter.
 - c. No foot on floor
 - d. Ball driven off table.
 - e. Touched ball.
 - f. Double hit/frozen balls.
 - g. Push shot.
 - h. Balls still moving.
 - i. Cue stick on table.
 - j. Playing out of turn - be very vigilant with three Players!
7. Game losing events. The Shooter loses if;
 - a. A foul occurs when pocketing the 8-ball.
 - b. The 8-ball is pocketed before designated group is cleared.
 - c. The 8-ball is driven off the table.

"Rack 'n' Roll"

+61 411 565 564 steve@triball.global www.triball.global

